

IT'S PLAY TIME!

Mapping Mumbai's Play Culture through Narratives



The Pathak Story

How does a complex city with a varied migrant population and compact working and living conditions PLAY?! From gate communities to the mohallas of slums, every place in the city is livened up by this culture that brings people of all ages together.

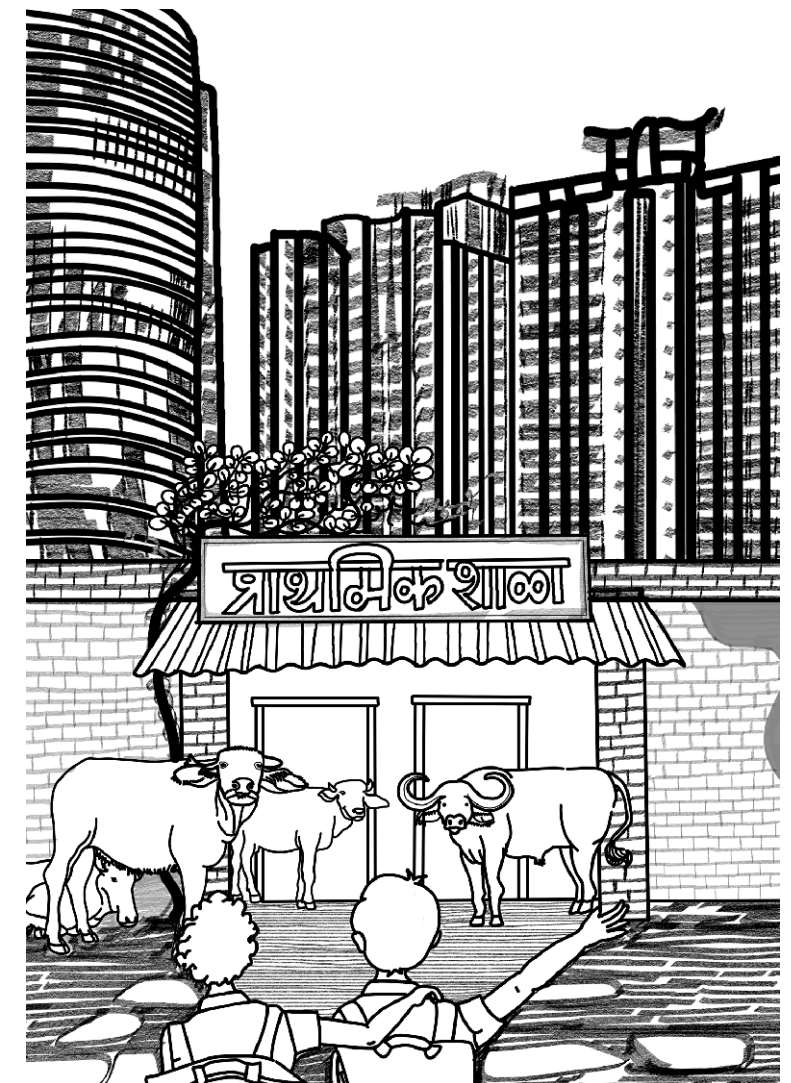
Play has the ability to transform places and people at the same time, bringing the youth out of every person, to either enjoy a game or just sit and relax with their loved ones, leaving their worries behind.



Humble Origins.



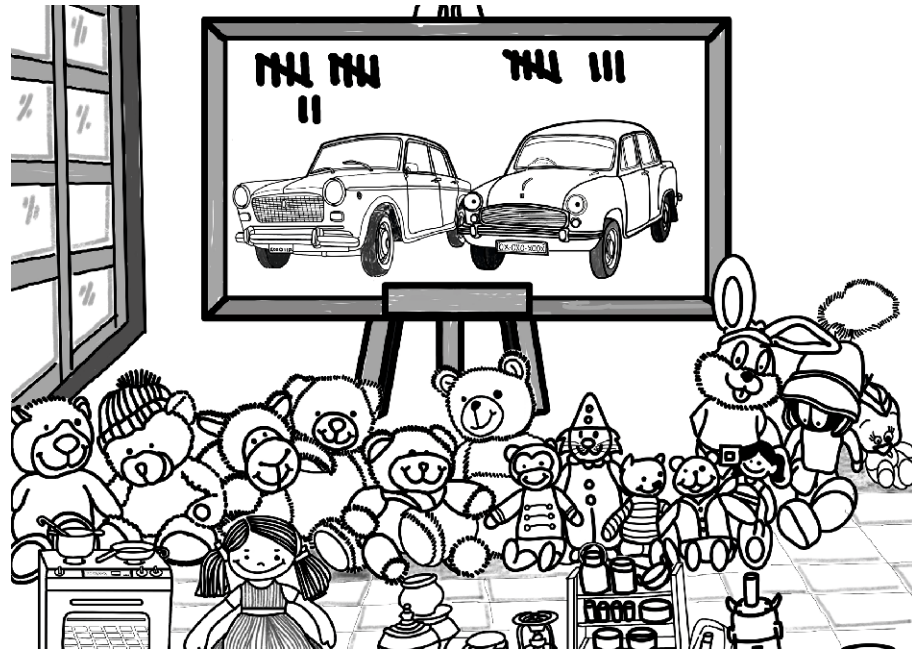
In between the Building



The Disappearing into Concrete

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Humble Origins

From the streets and gullies to the parks in the city, from sheltered indoor societies to the breezy open beaches of the coast, there is a place for everyone to take out time from their busy lives, for their own meaning of fun. Set within their social, political and cultural context of the city, with over 30 biographical narrates, the book aims to create an anthology of stories documenting PLAY CULTURES prevalent in the city.

Capturing stories from the various corners of Mumbai, the book is also a documentation of the spatial politics and narratives.



The Games We Played.



Changing Times, Changing Lanes



The Guardians of the Jungle.

Conceptualized by **Martina Spies** Illustrated by **Priyanka Lele**

“Bhaiya, kukumber kaise dia?”
“Haath se”



Hafta dedo, Bhaji lelo